

# Computer Networks - Exercise 11

---

Stephan Sigg

Georg-August-University Goettingen, Computer Networks

---

23.01.2014

# 11.1

- What are the security concerns network security is targeting at?
- What main areas of protection does network security cover?

# 11.1

**Confidentiality** only sender, intended receiver should *understand* message contents

- sender encrypts message
- receiver decrypts message

**Authentication** sender and receiver should be able to confirm identity of each other

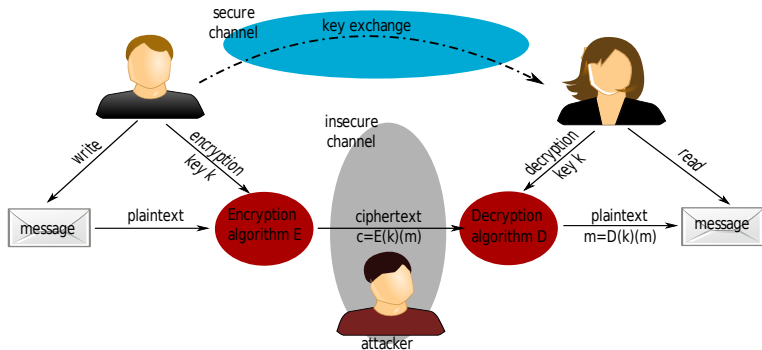
**Message integrity** message should not be altered (in transit, or afterwards) without detection

**Access and availability** services must be accessible and available to users

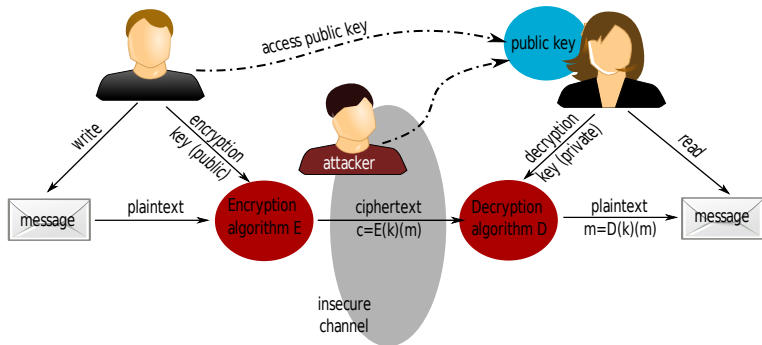
# 11.2

- What are pro's and con's for public vs. private key cryptographic systems in computer networks?

## 11.2 – Symmetric encryption



## 11.2 – Asymmetric encryption



# 11.3

- RSA public key cryptography: Let  $p=3$  and  $q=11$ . Use appropriate values for  $e$  and  $d$  and encrypt the value '3'

## 11.3 – RSA public key cryptography

### Example

#### RSA key generation

- 1 Select two large random prime numbers  $p$  and  $q$
- 2 Compute  $n = p \cdot q$
- 3 Compute  $\theta(n) = (p - 1) \cdot (q - 1)$
- 4 Select small odd integer  $e$  that is relatively prime to  $\theta(n)$



## 11.3 – RSA public key cryptography

### Example

#### RSA key generation

- 5 Compute  $d$  as the multiplicative inverse of  $e \pmod{\phi(n)}$
- 6 Publish  $P = (e, n)$  as the RSA public key
- 7 Keep the secret pair  $S = (d, n)$  as the RSA secret key

## 11.3 – RSA public key cryptography

### Example

#### RSA key generation

- 8 Encrypt a message  $M$ 
  - $C = M^e \pmod n$
- 9 Decrypt a message  $C$ 
  - $M = C^d \pmod n$

## 11.3 – RSA public key cryptography

### RSA key generation – example

- Select two prime numbers  $p$  and  $q$ 
  - $p = 3; q = 11$
- Compute  $n = p \cdot q$ 
  - $n = 33$
- Compute  $\theta(n) = (p - 1) \cdot (q - 1)$ 
  - $\theta(n) = 20$

## 11.3 – RSA public key cryptography

### RSA key generation – example

$p = 3; q = 11; n = 33; \theta(n) = 20$

- Select a small odd integer  $e$  that is relatively prime to  $\theta(n)$ 
  - $e = 3$
- Compute  $d$  as the multiplicative inverse of  $e \pmod{\theta(n)}$ 
  - $d = 7$
  - Test:  $3 \cdot 7 \pmod{20} = 21 \pmod{20} = 1$

## 11.3 – RSA public key cryptography

### RSA key generation – example

$p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$

- Publish  $P = (e, n)$  as the public key
  - Key pair:  $(3, 33)$
- Keep  $S = (d, n)$  as the RSA secret key
  - Secret key pair:  $(7, 33)$

## 11.3 – RSA public key cryptography

### RSA key generation – example

$$p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$$

$$P = (3, 33)$$

$$S = (7, 33)$$

- Encrypt the message '3':
  - $C = M^e \pmod n$
  - $C = 3^3 \pmod{33} = 27 \pmod{33} = 27$

## 11.3 – RSA public key cryptography

### RSA key generation – example

$$p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$$

$$P = (3, 33)$$

$$S = (7, 33)$$

- Decrypt the message  $C = 27$ :

- $M = C^d \pmod n$
- 

$$\begin{aligned} M &= 27^7 \pmod{33} \\ &= 10460353203 \pmod{33} \\ &= 3 \end{aligned}$$

# 11.4

- What other tricks might attackers use to overcome authentication protection?
- Please explain using the AP protocols presented in the lecture.

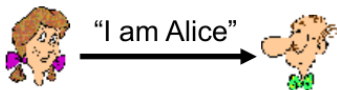


## 11.4

# Authentication

**Goal:** Bob wants Alice to “prove” her identity to him

Protocol ap1.0: Alice says “I am Alice”



Failure scenario??

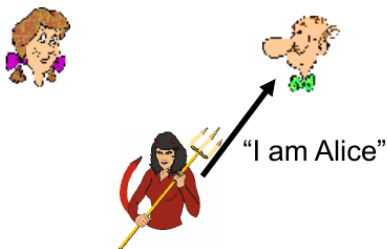


## 11.4

# Authentication

**Goal:** Bob wants Alice to “prove” her identity to him

Protocol ap1.0: Alice says “I am Alice”

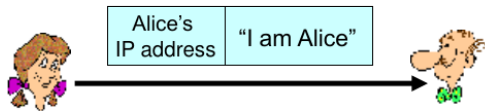


in a network,  
Bob can not “see” Alice,  
so Trudy simply  
declares  
herself to be Alice

## 11.4

## Authentication: another try

Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address



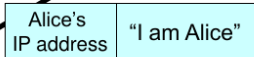
Failure scenario??



## 11.4

## Authentication: another try

Protocol ap2.0: Alice says “I am Alice” in an IP packet containing her source IP address

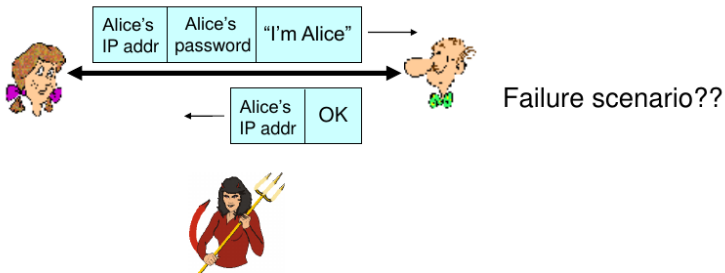


Trudy can create a packet “spoofing” Alice’s address

## 11.4

## Authentication: another try

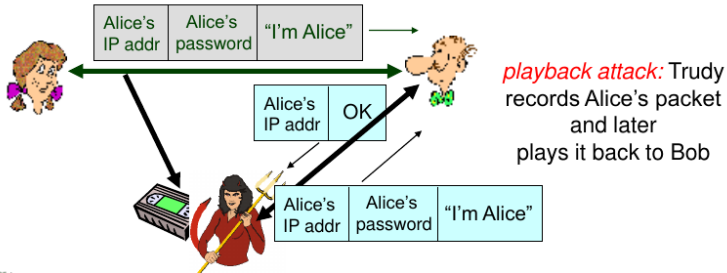
Protocol ap3.0: Alice says “I am Alice” and sends her secret password to “prove” it.



## 11.4

## Authentication: another try

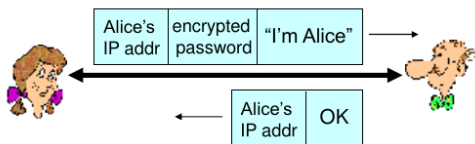
Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



## 11.4

## Authentication: yet another try

Protocol ap3.1: Alice says “I am Alice” and sends her *encrypted* secret password to “prove” it.



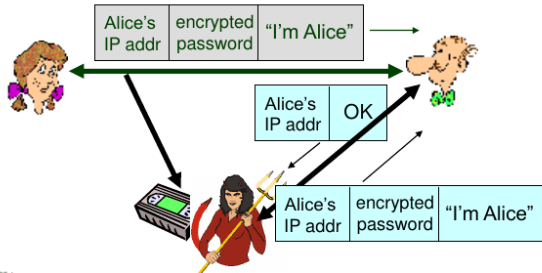
Failure scenario??



## 11.4

## Authentication: another try

Protocol ap3.1: Alice says “I am Alice” and sends her *encrypted* secret password to “prove” it.



record  
and  
playback  
**still** works!



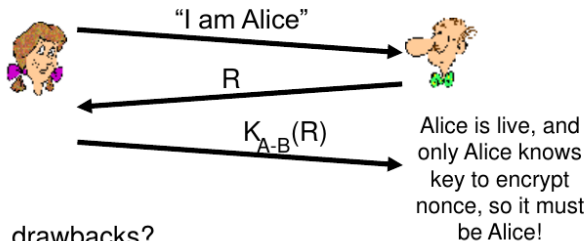
## 11.4

## Authentication: yet another try

Goal: avoid playback attack

Nonce: number (R) used only *once –in-a-lifetime*

ap4.0: to prove Alice “live”, Bob sends Alice a nonce, R. Alice must return R, encrypted with shared secret key



Failures, drawbacks?

25/48

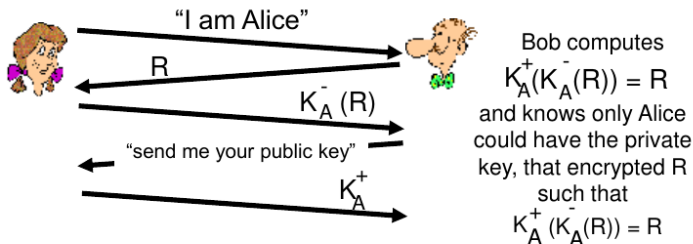
## 11.4

## Authentication: ap5.0

ap4.0 requires shared symmetric key

- can we authenticate using public key techniques?

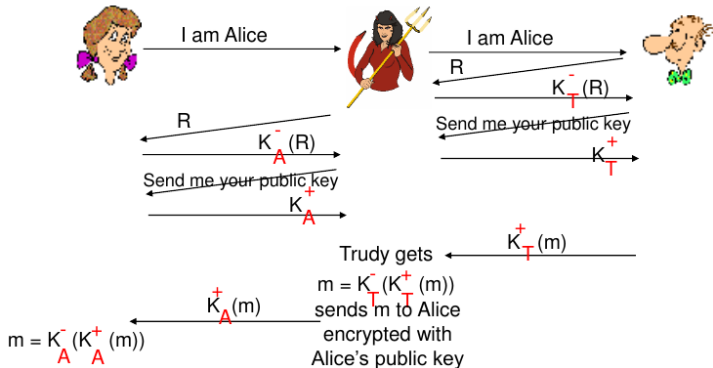
ap5.0: use nonce, public key cryptography



## 11.4

## ap5.0: security hole

Man (woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



## 11.4

## ap5.0: security hole

Man (woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



Difficult to detect:

- Bob receives everything that Alice sends, and vice versa. (e.g., so Bob, Alice can meet one week later and recall conversation)
- problem is that Trudy receives all messages as well!

# 11.4

- AP 1.0/2.0 Just faking IDs ("I am Alice") or spoofing an IP address
- AP 3.0/3.1 Often record and playback attacks
  - AP 5.0 Man-in-the-middle attack

# 11.5

- What is the purpose of a nonce in an end-point authentication protocol?

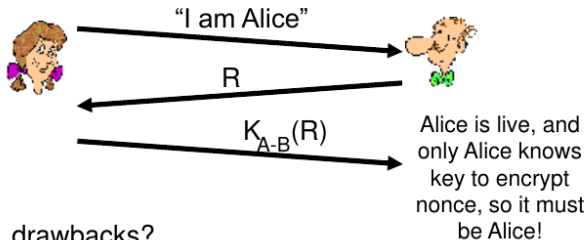
## 11.4

## Authentication: yet another try

Goal: avoid playback attack

Nonce: number (R) used only *once –in-a-lifetime*

ap4.0: to prove Alice “live”, Bob sends Alice a **nonce**, R. Alice must return R, encrypted with shared secret key



Failures, drawbacks?

25/48

# 11.5

- Brings freshness
- Prevents replay attacks