Advanced Computer Networks

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Conclusion

Outline

Introduction

Radio channel effects

Security from RF

Security from noise

Security from audio

Conclusion



Conclusi

Motivation

Spontaneous authentication among mobile devices remains an unsolved problem in Mobile security.





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Conclusion

Motivation

Spontaneous authentication among mobile devices remains an unsolved problem in Mobile security.



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Motivation

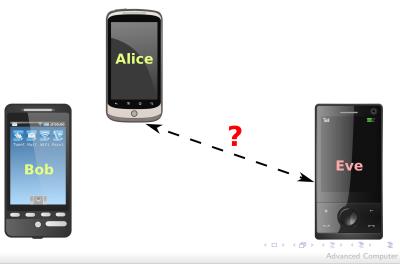
Spontaneous authentication among mobile devices remains an unsolved problem in Mobile security.



Conclusion

Motivation

Spontaneous authentication among mobile devices remains an unsolved problem in Mobile security.



This lecture

- Effects of the radio channel
- Utilising RF information for authentication and security
- Fuzzy cryptography



Introduction

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Aspects of the mobile radio channel

RF transmission

- Electromagnetic signals
- Transmitted in wave-Form
- Omnidirectional transmission
- Speed of light

•
$$c = 3 \cdot 10^8 \frac{m}{s}$$



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Aspects of the mobile radio channel

RF signal

- Transmission power:
 - $P_{TX}[W]$
- Frequency:

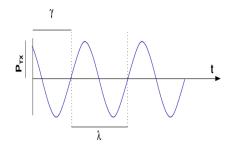
•
$$f[\frac{1}{sec}]$$

Phase offset:

•
$$\gamma[\pi]$$

• Wavelength:

•
$$\lambda = \frac{c}{f}[m]$$



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RF signal

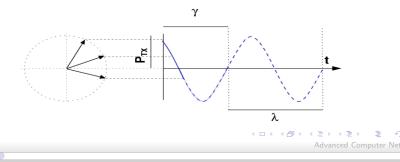
• Real part of rotating vector

•
$$\zeta = \Re \left(e^{j(ft+\gamma)} \right)$$

• Instantaneous signal strength:

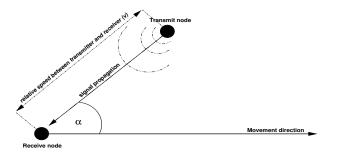
• $\cos(\zeta)$

• Rotation Speed: Frequency f



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Aspects of the mobile radio channel



Doppler Shift

- Frequency of received and transmitted signal may differ
- Dependent on relative speed between transmitter and receiver
- $f_d = \frac{v}{\lambda} \cdot \cos(\alpha)$

Noise

- In every realistic setting, noise can be observed on the wireless channel
- Typical noise power:¹

$$P_N = -103 dBm$$

• Value observed by measurements

 $^{^{1}}$ 3GPP: 3rd generation partnership project; technical specification group radio access networks; 3g home nodeb study item technical report (release 8). Technical Report 3GPP TR 25.820 V8.0;0 (2008-03) (March) =

Noise

• Thermal noise can also be estimated analytically as

$$P_N = \kappa \cdot T \cdot B$$

- $\kappa = 1.3807 \cdot 10^{-23} \frac{J}{K}$: Boltzmann constant
- T: Temperature in Calvin
- B: Bandwidth of the signal.

Example

- GSM system with 200*kHz* bands
- Average temperature: 300K
- Estimated noise power:

$$P_N = \kappa \cdot T \cdot B$$

= 1.3807 \cdot 10^{-23} \frac{J}{K} \cdot 300 K \cdot 200 kHz
$$P_N = -120.82 dBm$$

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Path-loss

- Signal strength decreases while propagating over a wireless channel
- Order of decay varies in different environments
- Impact higher for higher frequencies
- Can be reduced by antenna gain (e.g. directed)

Location	Mean Path loss exponent	Shadowing variance σ^2 (dB)
Apartment Hallway	2.0	8.0
Parking structure	3.0	7.9
One-sided corridor	1.9	8.0
One-sided patio	3.2	3.7
Concrete Canyon	2.7	10.2
Plant fence	4.9	9.4
Small boulders	3.5	12.8
Sandy flat beach	4.2	4.0
Dense bamboo	5.0	11.6
Dry tall underbrush	3.6	8.4

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Path-loss

- For analytic consideration: Path-loss approximated
- Friis free-space equation:

$$P_{TX} \cdot \left(\frac{\lambda}{2\pi d}\right)^2 \cdot G_{TX} \cdot G_{RX}$$

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Path-loss

$$P_{RX} = P_{TX} \cdot \left(\frac{\lambda}{2\pi d}\right)^2 \cdot G_{TX} \cdot G_{RX}$$

Utilised in outdoor scenarios

- Direct line of sight
- No multipath propagation
- d impacts the RSS quadratically
- Other values for the path-loss exponent α possible.
- Path-loss:

$$PL^{FS}(\zeta_i) = \frac{P_{TX}(\zeta_i)}{P_{RX}(\zeta_i)}$$

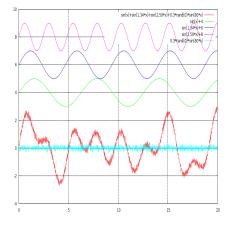
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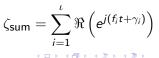
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Superimposition of RF signals

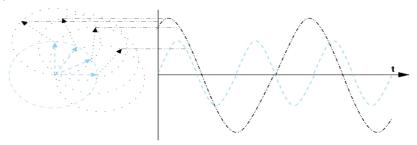
- The wireless medium is a broadcast channel
- Multipath transmission
 - Reflection
 - Diffraction
 - Different path lengths
 - Signal components arrive at different times

Interference





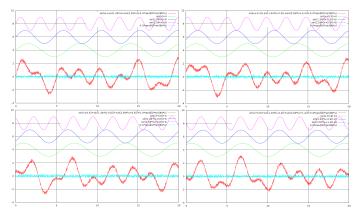
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Superimposition of RF signals

- At a receiver, all incoming signals add up to one superimposed sum signal
- Constructive and destructive interference
- Normally: Heavily distorted sum signal

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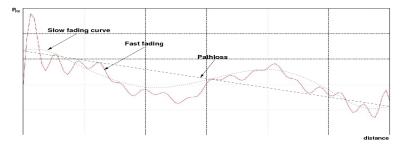


- Channel conditions are dependent on time and location
- Independent channel conditions typically expected in a distance of $\frac{\lambda}{2}$ イロト イポト イヨト イヨト

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Aspects of the mobile radio channel



Fading

- Signal quality fluctuating with location and time
- Slow fading
- Fast fading

Slow fading

- Result of environmental changes
- Temporary blocking of signal paths
- Changing reflection angles
- Movement in the environment
 - Trees
 - Cars
 - Opening/closing doors
- Amplitude changes can be modelled by log-normal distribution

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Fast fading

- Signal components of multiple paths
- Cancellation of signal components
- Fading incursions expected in the distance of $\frac{\lambda}{2}$
- Channel quality changes drastically over short distances
- Example: Low radio reception of a car standing in front of a headlight is corrected by small movement
- Stochastic models are utilised to model the probability of fading incursions
 - Rice
 - Rayleigh

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Aspects of the mobile radio channel

Received signal is defined by the transmitted signal and the applied modifications through the channel(Unique for each link!)

$$r(t) \cdot = s(t) \cdot h(t)$$



Introduction

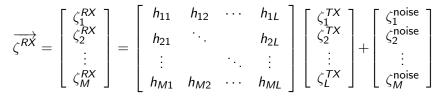
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Aspects of the mobile radio channel

Received signal is defined by the transmitted signal and the applied modifications through the channel(Unique for each link!)

 $r(t)\cdot = s(t)\cdot h(t)$

General multi-antenna caste:

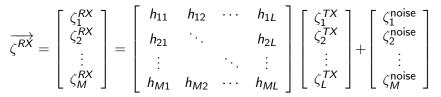


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Received signal is defined by the transmitted signal and the applied modifications through the channel(Unique for each link!)

 $r(t)\cdot = s(t)\cdot h(t)$

General multi-antenna caste:



Simulation of frequency selective channels

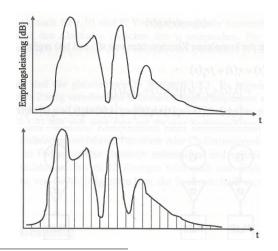
- Common approach: Estimate channel impulse response (CIR) with training bit-sequence
- Correct signal distortions with CIR

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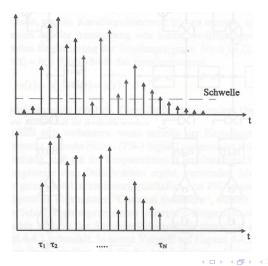
Conclusion

Aspects of the mobile radio channel Simulation of frequency selective channels²



²David, Benkner, Digitale Mobilfunksysteme, Teubner, 1996

Aspects of the mobile radio channel Simulation of frequency selective channels



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Channel estimation

Approximate h(t) in the time domain:

- Send very short impulses
 - Can be improved by using pseudo-noise sequence instead of single identical impulses
- Inverse of estimated CIR $\overline{h(t)^{-1}}$ correlated with received signal:

$$r(t) \cdot \overline{h(t)^{-1}} = s(t) \cdot h(t) \cdot \overline{h(t)^{-1}} \approx s(t)$$

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Outline

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Security from RF

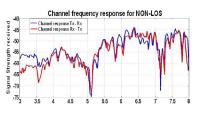
Security from noise

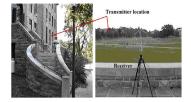
Security from audio

Conclusion

Secure communication based on deep fades in the SNR³

- Communication partners agree on a threshold value
- Both nodes transmit repeatedly and alternately
- Channel characteristics are transformed to bit sequence
 - Signal envelope below threshold in timeslot: 1, else 0
- No specialised hardware required
 - Only threshold detectors which are already present in transceivers

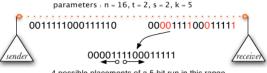




³Azimi-Sadjadi, Kiayias, Mercado, Yener, Robust Key Generation from Signal Envelopes in Wireless Networks, CCS, 2007

Secure communication based on deep fades in the SNR

- Key generation
 - Sender and receiver sample bit sequences
 - Sender transmits key verification information to receiver
 - Receiver decides on correct key by scanning through all possible error vectors



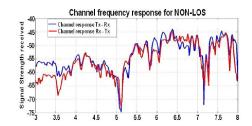
4 possible placements of a 5-bit run in this range

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Secure communication based on deep fades in the SNR

- Discussion
 - Computationally cheap approach
 - 2 No special hardware required
 - Probably uneven distribution of 0 and 1 (Dependent on Channel characteristics and time slot)
 - 6 Key generation in the presence of noise not optimal



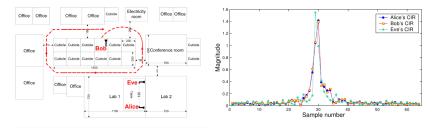
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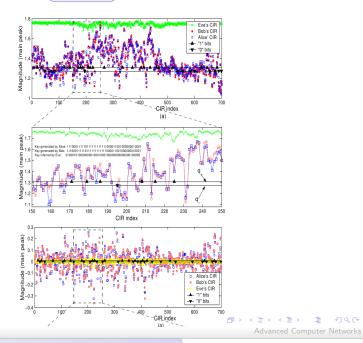
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Secure communication based on the CIR^{4 5}

- Utilise Channel impulse response as secure secret
 - Utilise magnitude of CIR pain peak
 - Transformed to binary sequence via Threshold
 - Error correction method required in order to account for noise in the binary sequences



⁴Mathur, Trappe, Mandayam, Ye, Reznik, Radio-telepathy: Extracting a secret key from an unauthenticated wireless channel, MobiCom, 2008



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Exploit noise for security among devices

- Utilise noise in a common communication channel
- Employ Fuzzy cryptography to mitigate noise for legitimate communication partners



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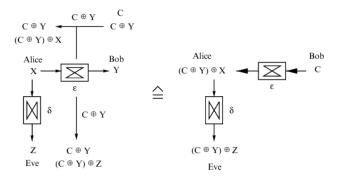
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Conclusion

Fuzzy cryptography

Utilise noise to improve security



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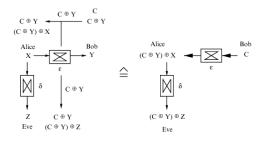
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Fuzzy cryptography

Utilise noise to improve security



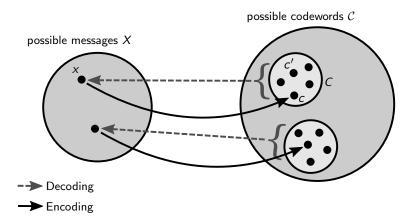
By inverting the direction of communication the noise in Eve's reception is increased above those in Alice's

Establishing of a secure key is possible over binary symmetric channel iff the noise in the reception of Eve's message is higher⁶

⁶Wyner, The wire-tap channel, Bell system Technical Journal, 54:1355-1387,1975 🗇 🕨 א 🚊 א א 🚊 א 👘 🛓 🔊 🔍

Radio channel effects

Utilisation of Fuzzy cryptography to mitigate errors in keys



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Fuzzy cryptography

Fuzzy Commitment

Traditional cryptographic systems rely on secret bit-strings.

When key contains errors (e.g. noise or mistake), decryption fails.

Rigid reliance on perfectly matching secret keys makes classical cryptographic systems less practicable in noisy systems.

Fuzzy commitment: cryptographic primitive to handle independent random corruptions of bits in a key.

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Fuzzy cryptography

Fuzzy Commitment

Traditional cryptographic systems rely on secret bit-strings for secure management of data.

A cryptographic commitment scheme is a function

 $G: C \times X \to Y$

To commit a value $\kappa \in C$ a <u>witness</u> $x \in X$ is chosen uniformly at random and $y = G(\kappa, x)$ is computed.

A decommitment function takes y and a witness to obtain the original κ

 $G^{-1}: Y \times X \to C$

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Fuzzy cryptography

Fuzzy Commitment

A well defined commitment scheme shall have two basic properties.

Binding It is infeasible to de-commit y under a pair (κ', x') such that $\kappa \neq \kappa'$

Hiding Given y alone, it is infeasible to compute κ

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Security from noise

Fuzzy cryptography

Fuzzy Commitment

Fuzzy commitment is an encryption scheme that allows for the use of *approximate* witnesses

Given a commitment $y = G(\kappa, x)$, the system can recover κ from any witness x' that is close to but not necessarily equal to x.

Closeness in fuzzy commitment is measured by Hamming distance.

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Fuzzy cryptography

Fuzzy Commitment

A fuzzy commitment scheme may be based on any (linear) error-correcting code

An error-correcting code consists of

Message space $M \subseteq F^a$ (F^i denotes all strings of length *i* from a finite set of symbols F) Codeword space $C \subseteq F^b$ with (b > a) Bijection $\theta : M \leftrightarrow C$ Decoding function $f : C' \rightarrow C \cup \bot$ (The symbol \bot denotes the failure of f) The function f maps an element in C' to its nearest codeword in C.

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Fuzzy cryptography

Fuzzy Commitment

Noise of physical function may be viewed as the difference c - c'

Decoding function f applied to recover original codeword c

This is successful if c' is close to c. In this case: c = f(c')

The minimum distance of the code is the smallest distance d = Ham(c - c') between any two codewords $c, c' \in C$

Typically, it is possible to correct at least $\frac{d}{2}$ errors in a codeword

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Fuzzy cryptography

Fuzzy Commitment

For fuzzy commitment, the secret key κ is chosen uniformly at random from the codeword space *C*. Then,

- An offset $\delta = x \kappa$ is computed
- A one-way, collision-resistant hash function is applied to obtain h(κ)

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$$y = (\delta, h(\kappa))$$
 is made public

•
$$\kappa' = f(x' - \delta)$$
 is computed

Solution It is possible to de-commit y under a witness x' with Ham(x, x') < $\frac{d}{2}$

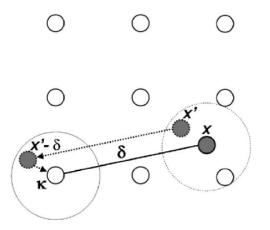
Once κ is recovered, its correctness may be verified by computing $z = h(\kappa)$

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Conclusion

Fuzzy cryptography

Fuzzy Commitment



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Security from RF Security from noise

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Security from audio

Conclusion

Example: Spontaneous audio-based device pairing



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Security from audio

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Example: Spontaneous audio-based device pairing











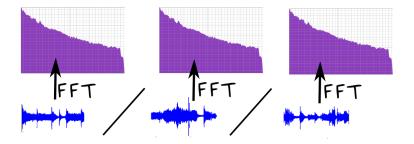
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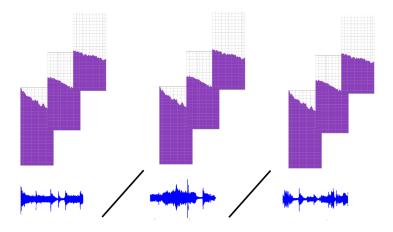
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Example: Spontaneous audio-based device pairing



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Example: Spontaneous audio-based device pairing

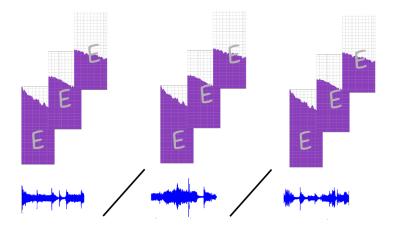


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Conclusion

Example: Spontaneous audio-based device pairing



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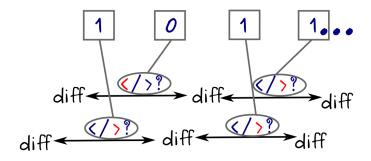
Example: Spontaneous audio-based device pairing

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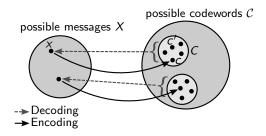
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Encryption and decryption in the presence of noise

Fuzzy cryptography

- We can, however, utilise error correcting codes to account for errors in an input sequence
- The general idea is to utilise a function that maps from a feature space to another, key space







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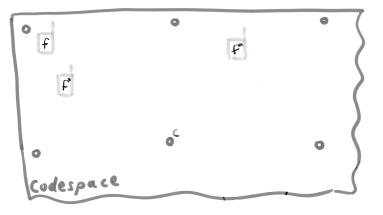




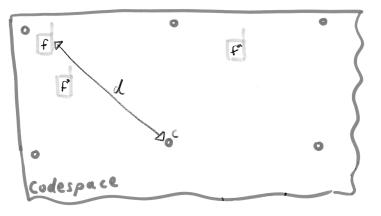
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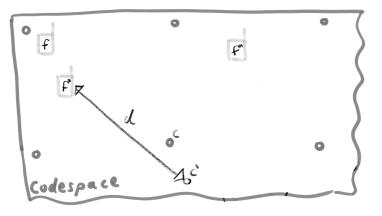
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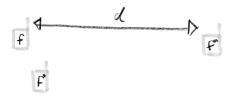




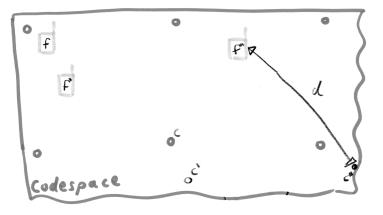


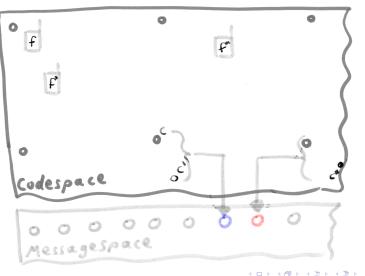


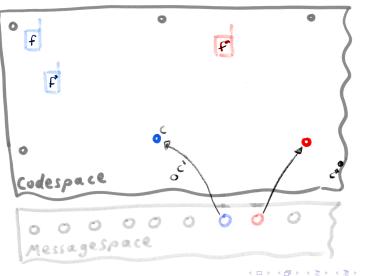
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Questions?

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Literature

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