#### **Selected Topics of Pervasive Computing**

#### Stephan Sigg

Georg-August-University Goettingen, Computer Networks

30.10.2013

#### Overview and Structure

```
30.10.2013 Organisational
30.10.3013 Introduction
06.11.2013 Classification methods (Basic recognition, Bayesian, Non-parametric)
13.11.2013 Classification methods (Linear discriminant, Neural networks)
20.11.2013 -
27.11.2013 -
04.12.2013 -
11.12.2013 Classification methods (Sequential, Stochastic)
18.12.2013 Activity Recognition (Basics, Applications, Algorithms, Metrics)
08.01.2014 Security from noisy data (Basics, Entity, F. Commitment, F. Extractors)
15.01.2014 Security from noisy data (Error correcting codes, PUFs, Applications)
22.01.2014 Context prediction (Algorithms, Applications)
29.01.2014 Networked Objects (Sensors and sensor networks, body area networks)
05.02.2014 Internet of Things (Sensors and Technology, vision and risks)
```

#### Outline

Introduction

**Applications** 

Conclusion

• We are surrounded by a multitude of sensors

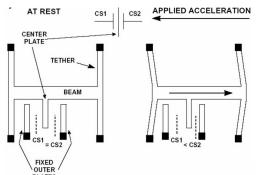
- Sensor readings utilised for
  - Information provisioning
  - Situation classification
  - Authentication
  - Cryptography





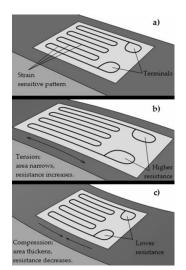


- MEMS acceleration sensors
  - E.g. Analogue Devices ADXL
  - Low energy consumption, small, cheap, medium precision
  - MEMS = Micro-mechanical System: Mechanic in Silicon (Silizium)
  - Here: Comparison of capacity CS1 and CS2 leads to acceleration



- Pressure sensors
  - Z.B. IEE about 3-10 Euro
  - Very imprecise





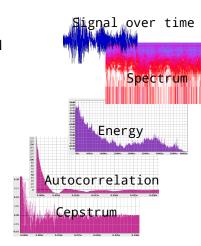
Introduction

- Output of sensors has to be interpreted typically
  - Raw electrical signals
  - Interpretation of signals as electric values
  - Binary or Real valued representation
  - Further identification of features
  - Feature extraction
  - Interpretation of features and classification



#### Features and feature extraction

- What is a feature and why do we need it?
  - Captured data might be hard to interpret
  - Many aspects can be contained in a single data stream
  - Example: Audio
    - Loudness
    - Energy on frequency bands
    - Zero crossings
    - Direction changes



### Examples and case studies: Media Cup

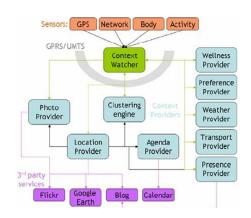
- Media Cup: Context recognition
  - Activity: Trigger sleep mode (save energy)
  - Level of activity
  - Own context: Object movement, person is nervous, specific handling of objects
  - Environmental context: Vibration, earthquake
- Sensor: Ballswitch
  - (nearly) no quiescent current
  - Various types, filled with gas/liquid
  - e.g. Acceleration with fixed value (liquid)
  - Vibration (filled with gas)





### Examples and case studies: Context Watcher

- Context Watcher
  - Location
    - GSM cell-ID; GPS
  - Mood
    - user input
  - Activity
    - calender based
  - Bio-data
    - heart and foot sensors
  - Weather
    - location based over internet
  - Photo/picture
    - camera



#### Examples and case studies: Context Watcher



Picture Context Data cell id: 10571 altitude: 59.4 speed: 115.1 km/h course: 246.6 pos: (52, 279, 6, 503) range: 1 m street: E30 postal code: 7462 city: Rijssen (NL)



Saturday, March 24, 2007

#### A day in Papendrecht

The weather that I enjoyed today: it has been rather cloudy in Alblasserdam, 1/9°C, with a relative humidity of 93%, a gentle breeze was blowing from north to northeast. The cities that I visited today: Papendrecht (7.4h), Dordrecht (1.6h), Alblasserdam (4.5h), The max of speed that I had today: 104.9. The photos that I took today:





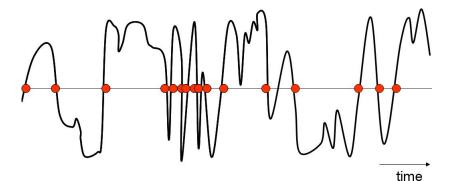
#### TEA-Audio

- Requirements
  - Restricted memory space
  - Computing power restricted
- Benefit
  - $\bullet \ \, \mathsf{Many} \ \mathsf{sensors} \to \mathsf{Many} \ \mathsf{features}$
- Example approach
  - Utilise time domain (no transformation)
  - Utilise statistic measures
  - Feature extraction based on small amount of data

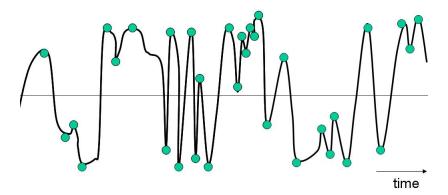
Audio data in time domain



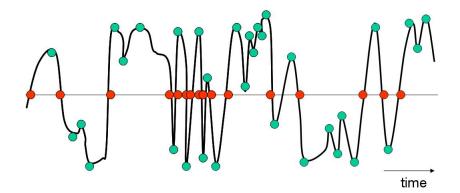
- Count zero crossings
- Distance between zero crossings



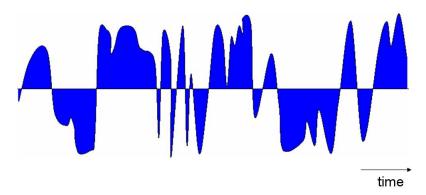
Count of direction changes



• ratio: direction changes zero crossings



Integral



Several chunks for speech

#### whistling

Introduction

```
Raw - Avg: 163.7; Abs Avg: 2368.5; ratio: 1.857; sd: 1.04

Spec - avg: 8.1; sd: 2055.67; avg dis: 315.8; sd dis: 102655.69

Prof - avg: 7954.4; sd: 2.15;

Whistling

Speech

Raw - Avg: 170.5; Abs Avg: 471.0; ratio: 12.190; sd: 566179.8

Spec - avg: 12.5; sd: 4447.67; avg dis: 115.4; sd dis: 13669.85

Prof - avg: 1411.2; sd: 1673821.1;
```

 Distance between zero crossings: distinct behaviour of oscillation at start and end

#### whistling

```
Ray 163.7; Abs Avg: 2368.5; ratio: 1.857; sd: 1.04

Soc - avg: 81; sd: 2055.67; avg is: 315.8; sd dis: 102655.69

Pro avg: 754.4; sd: 2.15;
```

#### speech

```
Ray - Avg: 170.5; Abs Avg: 471.0; ratio: 12.190; sd: 566179.8

avg: 12.5; sd: 4447.67

avg: 1411.2; sd: 167382
```

• Distinct ratio: zero crossings direction changes

#### whistling

#### speech

```
Raw - Aug: 170.5; Abs Aug: 471.0 ratio: 12.190; sd: 566179.8

Spec - aug: 12.5; sd: 4447.67; aug: sis: 115.4; sd dis: 13669.85

Prof - aug: 1411.2; sd: 1673821.1;
```

• Significant change in standard deviation of chunks

#### whistling

#### speech

```
Raw - Aug: 170.5; Abs Aug: 471.0; ratio: 12.190; sd: 566179.8

Spec - aug: 12.5; sd: 440 f0; aug dis: 115.4; sd dis: 13669.85

Prof - aug: 1411.2 sd: 1673821.1;
```

### Outline

Introduction

**Applications** 

Conclusion

### RF-based activity recognition

## During propagation, radio signals experience a multitude of effects due to the environment

Can we learn about the environment from the signal evolution observed at a receiver?

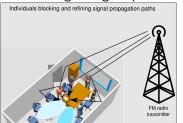
Multi-path propagation

Scattering

Effects of the wireless radio channel

Reflection

Blocking of signal paths



### RF-based activity recognition

Sensewaves Video

### RF-based activity recognition



	Classification											
	Aw	Но	To	$^{\rm N}_{ m o}$	$^{\mathrm{Op}}$	$S_{\Gamma}$	St	recall				
Aw	.7	.02			.06	.09	.13	.70				
Но	.03	.28	.22	.05	.2	.16	.06	.28				
To		.09	.76	.07	.06		.02	.76				
No		.05	.06	.73	.14	.01	.01	.73				
Op	.01	.15	.1	.14	.49	.04	.07	.49				
Sr	.02	.01		.01	.06	.83	.07	.83				
St	.12	.03	.01		.05	.14	.65	.65				
prec	.795	.444	.661	.730	.462	.654	.644					

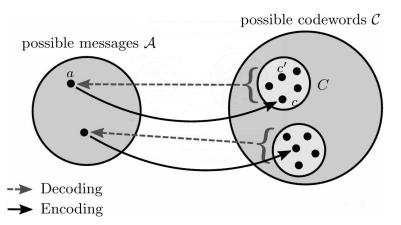
		Away	Towards	No gesture	S. top	recall
round truth	Away	.83			.17	.83
	Towards		.88	.09	.03	.88
	No gesture	.01	.05	.92	.02	.92
	S. top	.14	.02	.02	.82	.82
	precision	.847	.926	.893	.788	

Classification

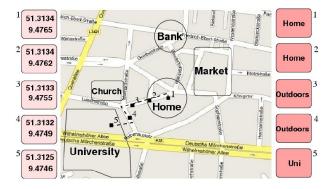
### Context-based security



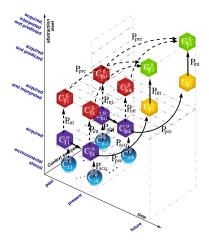
### Context-based security

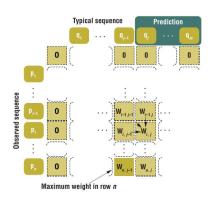


### Context prediction

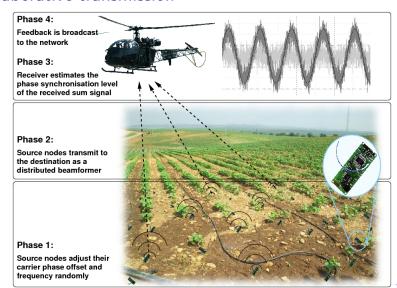


### Context prediction





### Collaborative transmission



## Collaborative transmission / IoT



### Outline

Introduction

**Applications** 

Conclusion

### **Questions?**

Stephan Sigg stephan.sigg@cs.uni-goettingen.de

#### Literature

- C.M. Bishop: Pattern recognition and machine learning, Springer, 2007.
- P. Tulys, B. Skoric, T. Kevenaar: Security with Noisy Data On private biometrics, secure key storage and anti-counterfeiting, Springer, 2007.
- R.O. Duda, P.E. Hart, D.G. Stork: Pattern Classification, Wiley, 2001.





