

# Introduction to Social Networks

Advanced Computer Networks  
Summer Semester 2012



# Social Network

- Social Network
  - A network made up by a set of individuals interconnecting with each other basing on social relationships (such as friendships, partnerships, etc.)
- Entity: a basic unit of network
- Link: interconnection between entities
- Behavior and dynamics
  - Each individual's actions have implicit consequences for the outcomes of everyone in the system
  - Individual actions are not in isolation: cause-effect
    - Changes in a product, a Web site, or a government program
    - The rich get richer; winners take all; small advantages are magnified to a critical mass; new ideas get attention that becomes viral

# Network: Friendship

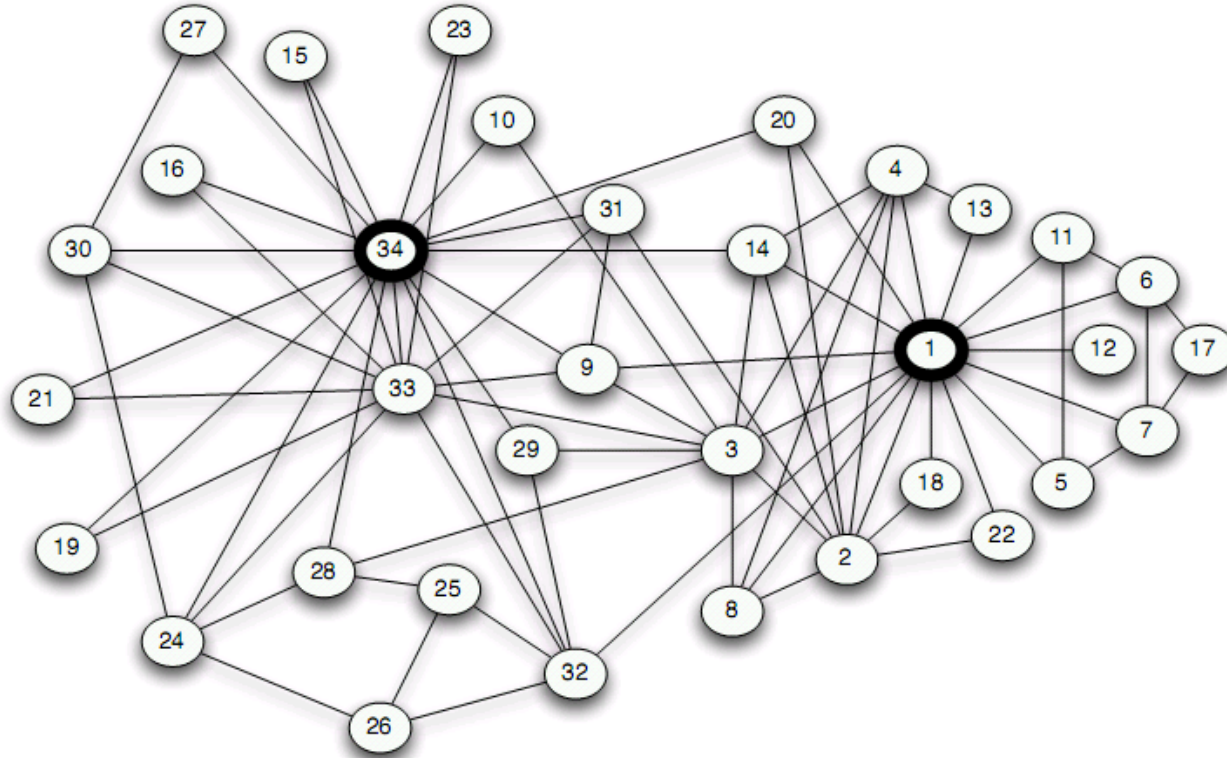
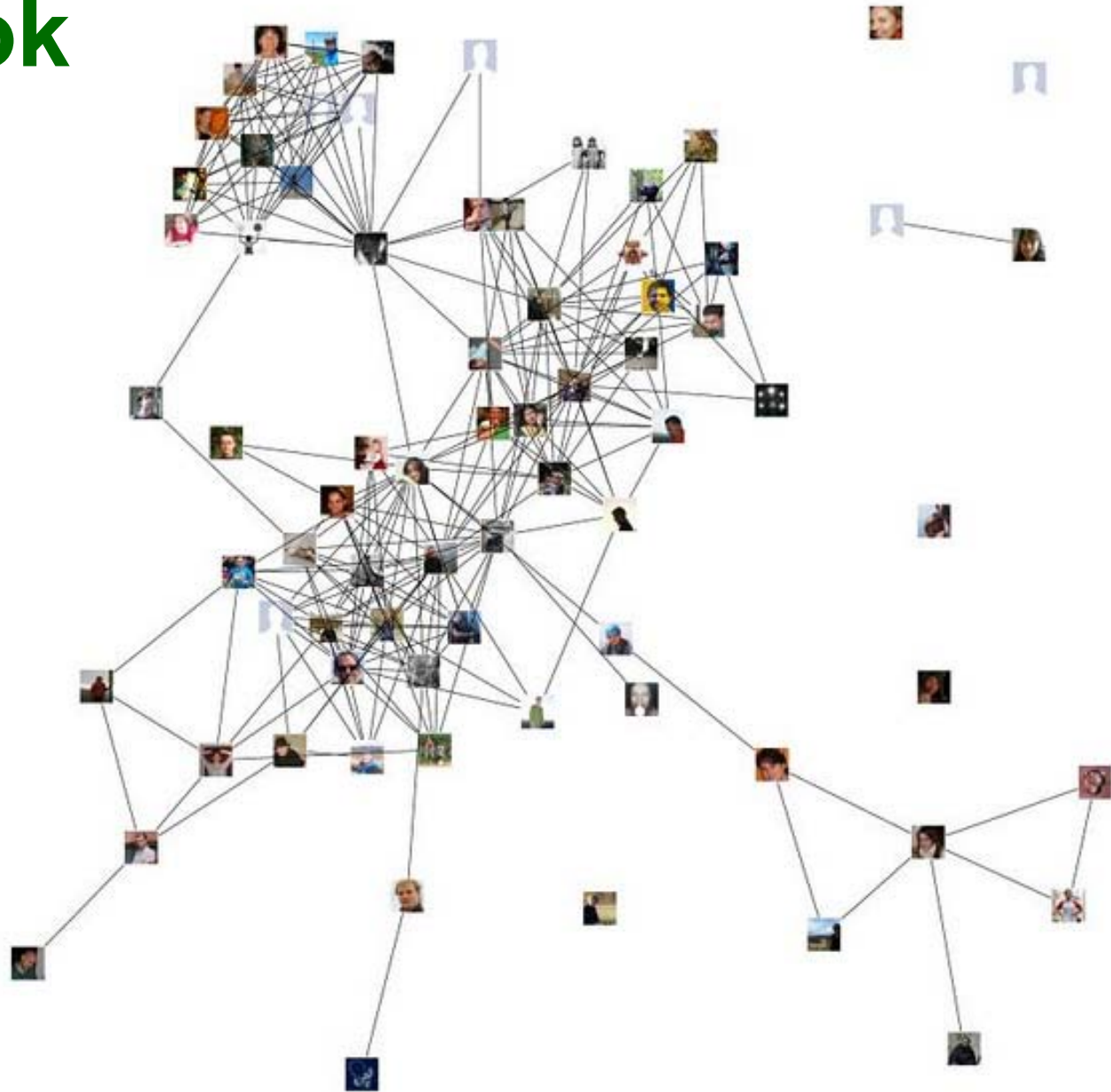
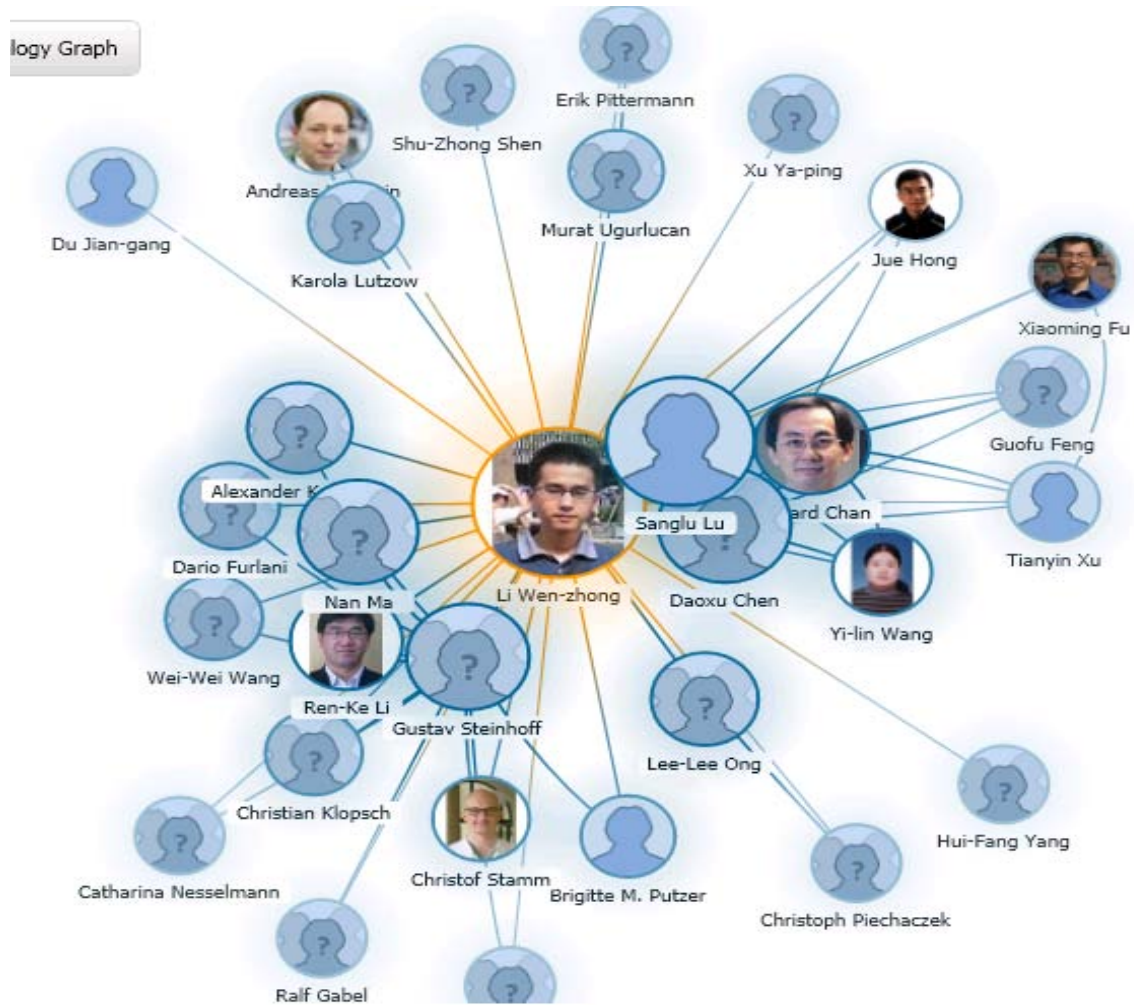


Figure 1.1: The social network of friendships within a 34-person karate club [421].

# Facebook

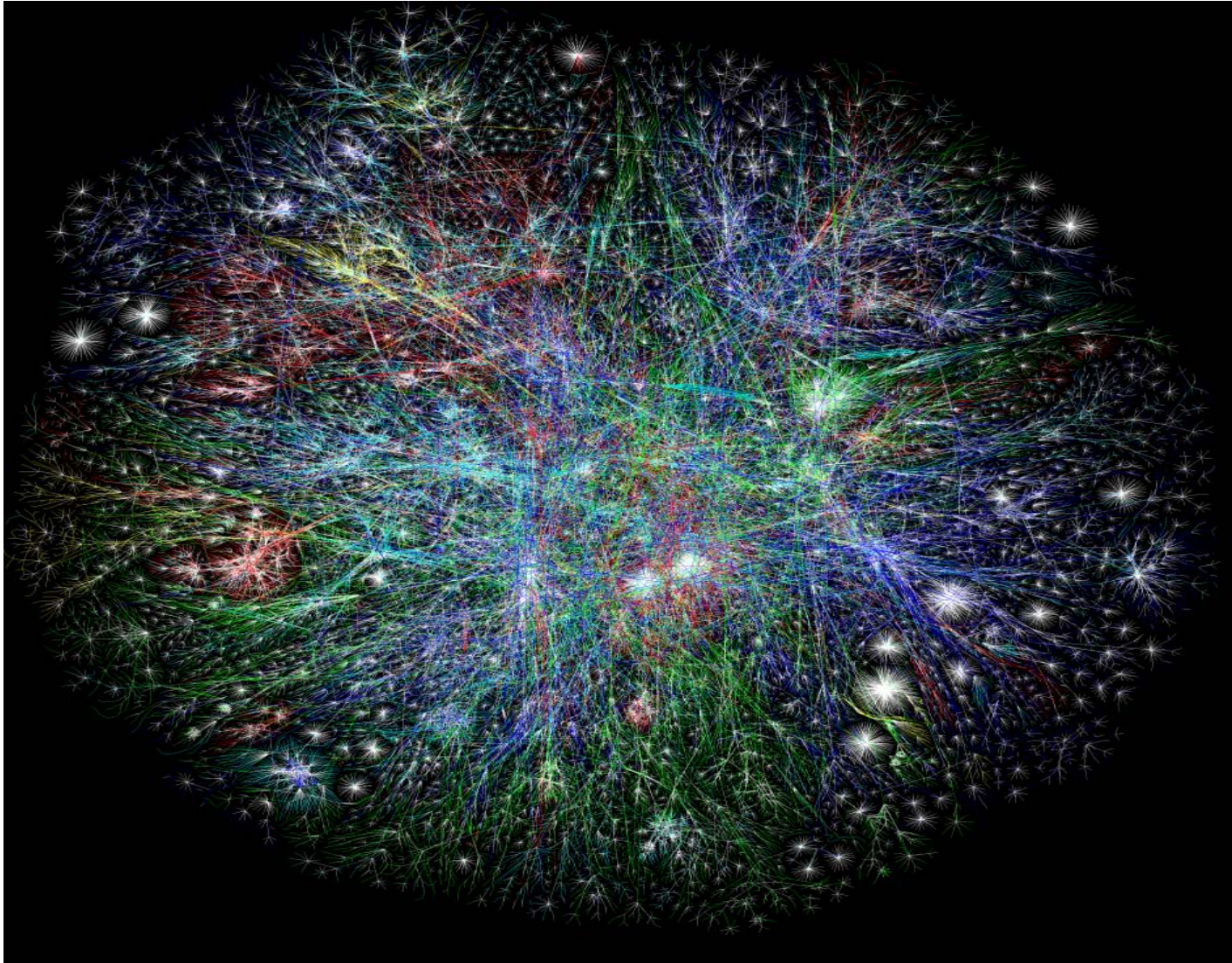


# Network: Co-authorship





# Network: Communication



# Information

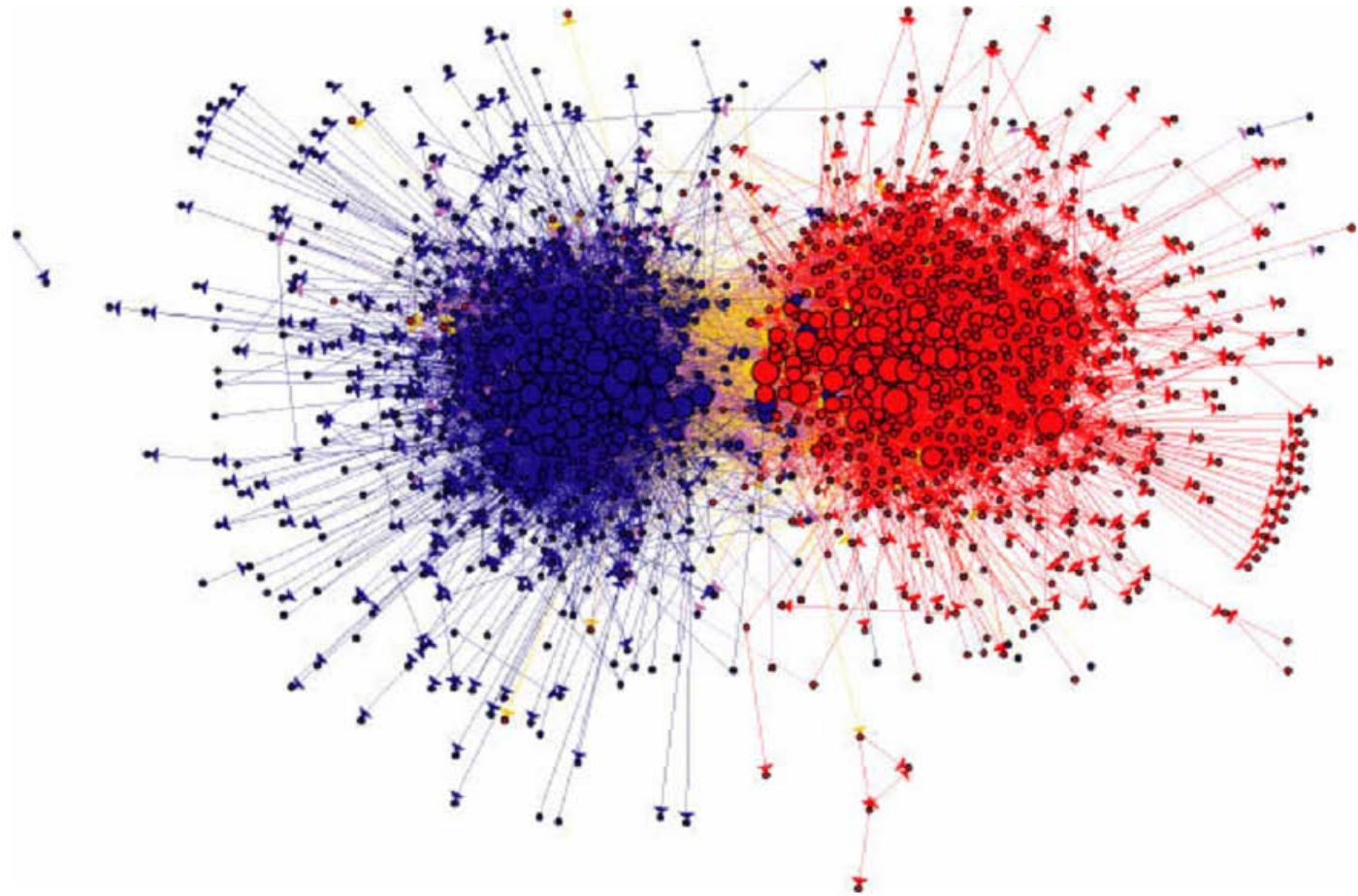


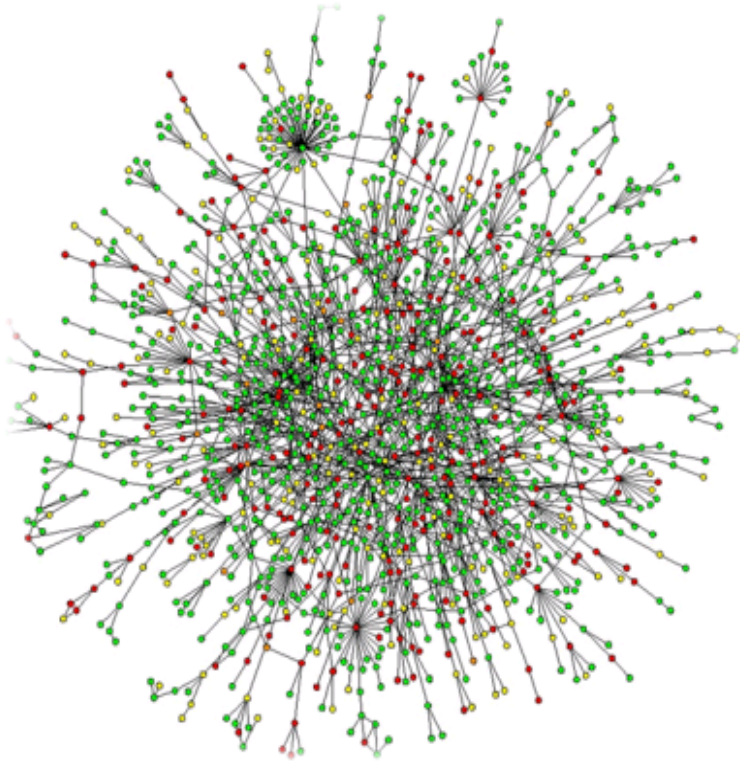
Figure 1.4: The links among Web pages can reveal densely-knit communities and prominent sites. In this case, the network structure of political blogs prior to the 2004 U.S. Presidential election reveals two natural and well-separated clusters [5]. (Image from <http://www-personal.umich.edu/~ladamic/img/politicalblogs.jpg>)



# German Rail Network



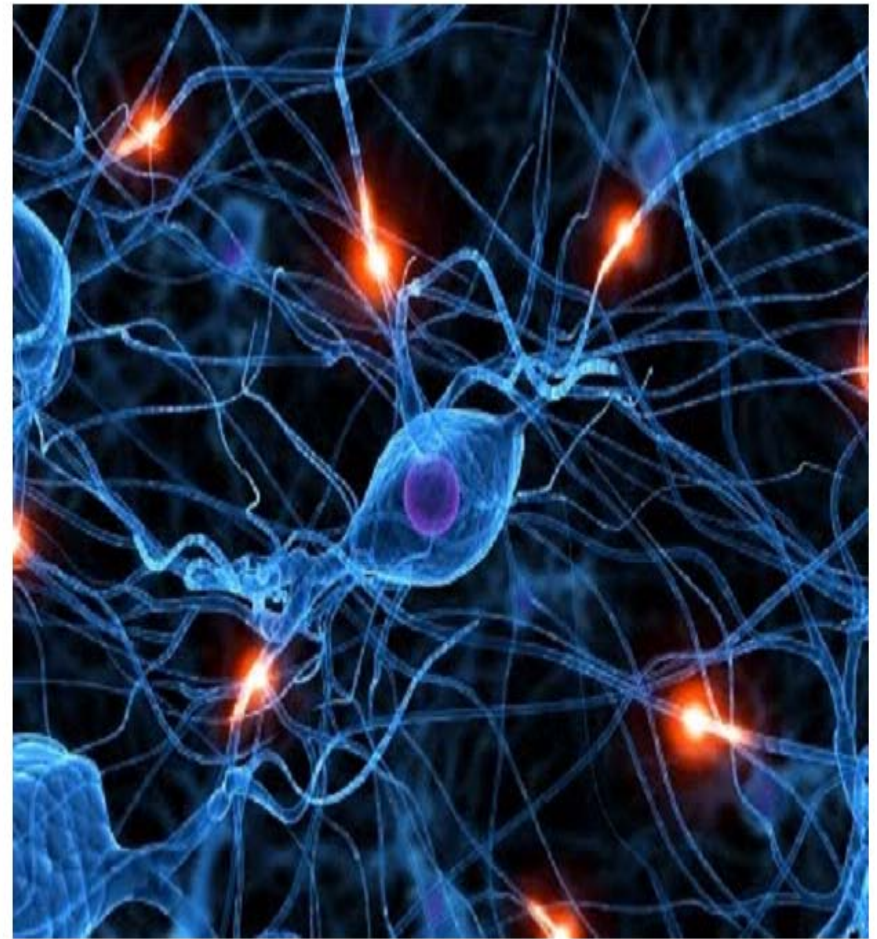




## Protein-Protein Interaction Networks:

Nodes: Proteins

Edges: 'physical' interactoins



Human brain has between  
10-100 billion neurons

- Something in common
  - A **network** that defines the **interactions** between the components
  - Seems random, but display signatures of **order** and **self-organization**
- Characteristics
  - **Virtual**: it is not physically exists
  - **Complex**: it consists of a large scale number of nodes
  - **Grouping**: it forms communities due to different interests
  - **Dynamic**: it's structure is evolving over time

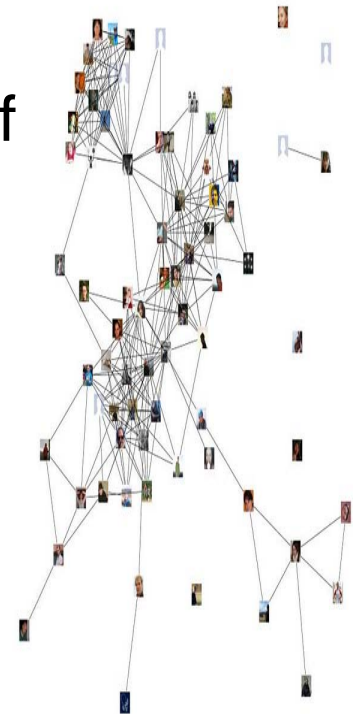
# Social Network Analysis

- Methods
- Empirical:
  - Study network data to find organizational principles
- Mathematical models:
  - Probabilistic, graph theory
- Algorithms
  - Algorithms for analyzing graphs



# Research Questions

- Structure and evolution
  - What is the structure of a network?
  - Why and how did it become to have such structure?
- Processes and dynamics
  - Networks provide “skeleton” for spreading of information, behavior, diseases



# Targets

- Patterns and statistical properties of network data
- Design principles and models
- Understand why networks are organized the way they are (prediction)

# Implications

- Structure of network
  - Connectivity
  - Community
- Power-law and small-world phenomenon
  - Decentralized search in networks
  - Distributed routing strategies
- Searching the web
  - PageRank
- Epidemics
  - Spreading of disease
  - Information propagation in social networks
- ...



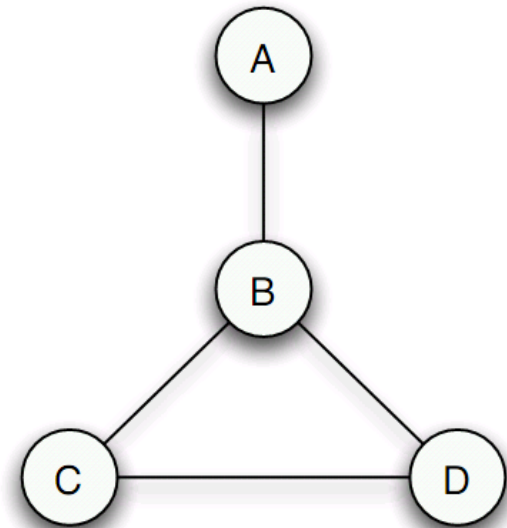
# Research Work Done by the Lab

- Cuckoo: Scaling Microblogging Services with Divergent Traffic Demands
- GEMSTONE: Empowering Decentralized Social Networking with High Data Availability
- LENS: Leveraging Social Networking and Trust to Prevent Spam Transmission
- Exploring Regional and Global Population Growth in Online Social Networks
- Exploring User Social Behaviors in Mobile Social Applications
- Rethinking Routing Information in Mobile Social Networks: Location-based or Social-based?

# Modeling Social Networks

# Network as a graph

- A network can be represented by a **graph** mathematically
- **Node**: an object in the network
- **Edge**: a link between objects
- **Neighbors**: nodes connected by edge

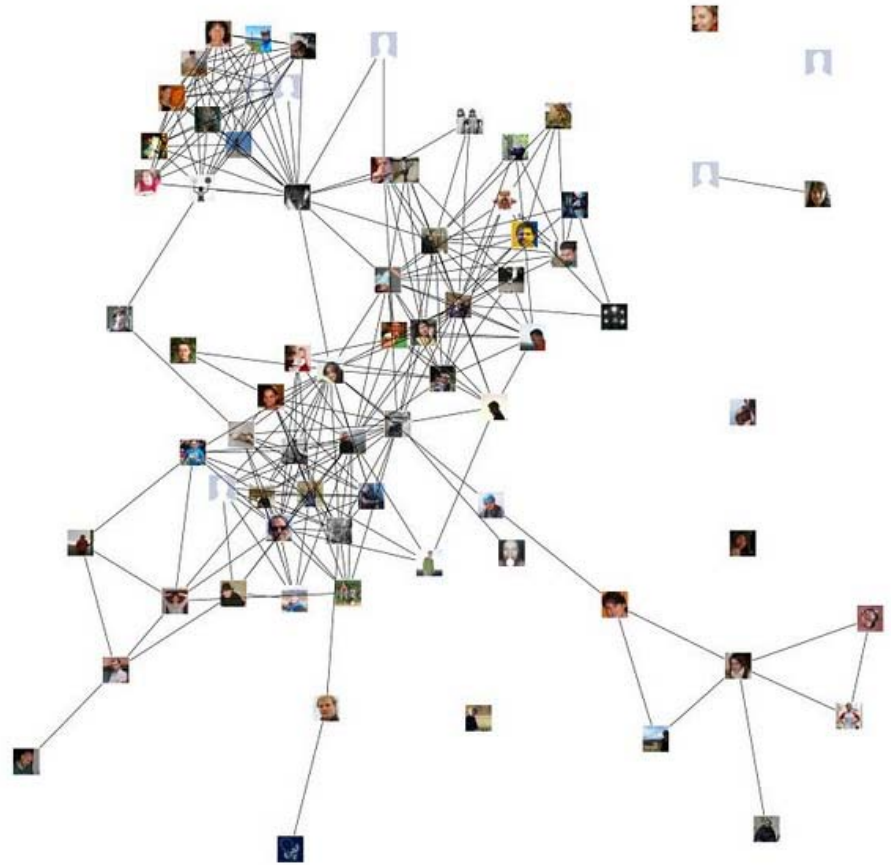


(a) A graph on 4 nodes.



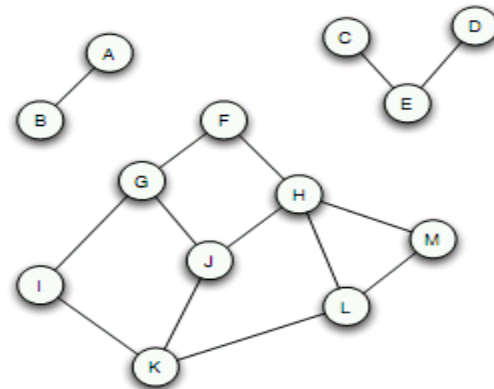
# Undirected Graph

- Facebook friendship network





- **Path:** a sequence of interconnected nodes
- **Cycle:** a path, the first and last nodes are the same, but other nodes are distinct.
- **Connectivity:**
  - A graph is connected if for every pair of nodes, there is a path between them



## ○ Components

- If a graph is not connected, it breaks apart into several connected subgraphs
- A **connected component** is a subset of the nodes such that (i) every node in the subset has a path to every other; and (ii) the subset is not part of some larger set with the property that every node can reach every other

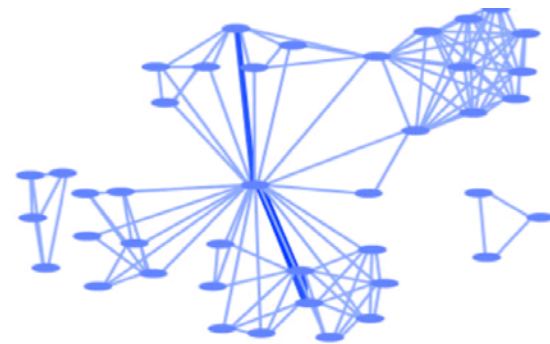
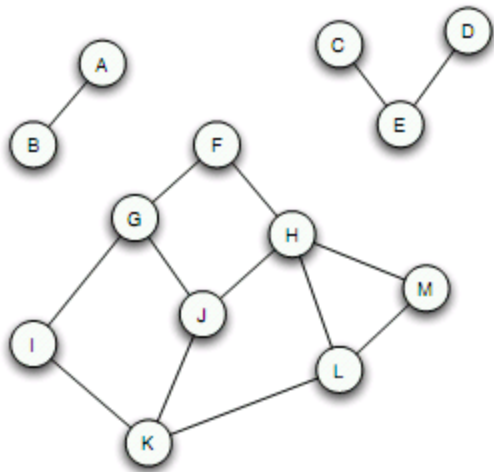
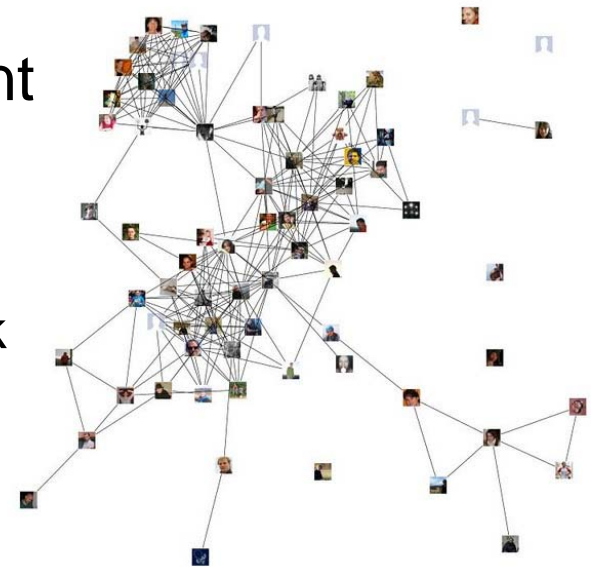


Figure 2.6: The collaboration graph of the biological research center *Structural Genomics of Pathogenic Protozoa (SGPP)* [134], which consists of three distinct connected components. This graph was part of a comparative study of the collaboration patterns graphs of nine research centers supported by NIH's Protein Structure Initiative; SGPP was an intermediate case between centers whose collaboration graph was connected and those for which it was fragmented into many small components.

# Example: Giant Component

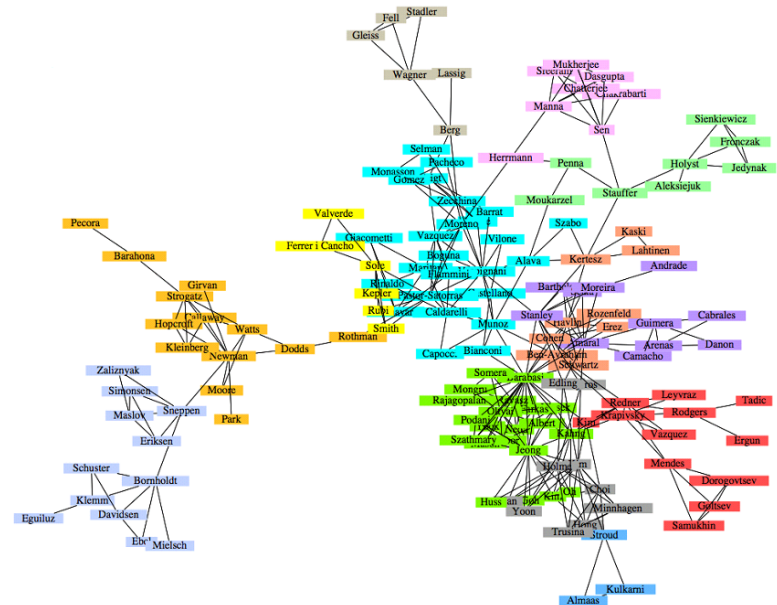
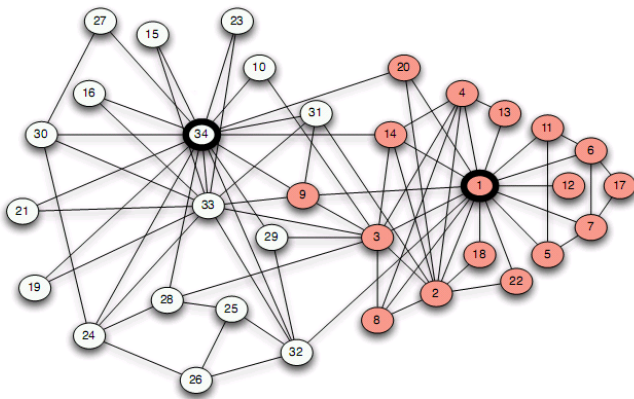
- Is the global friendship network connected?
  - Not necessary, some node maybe have no friend
  - Large complex networks often have a **giant component**, a connected component that contains a significant fraction of all the nodes
  - Why only one?
    - If there are two, it requires no single link between nodes in the two components, which is unlikely.





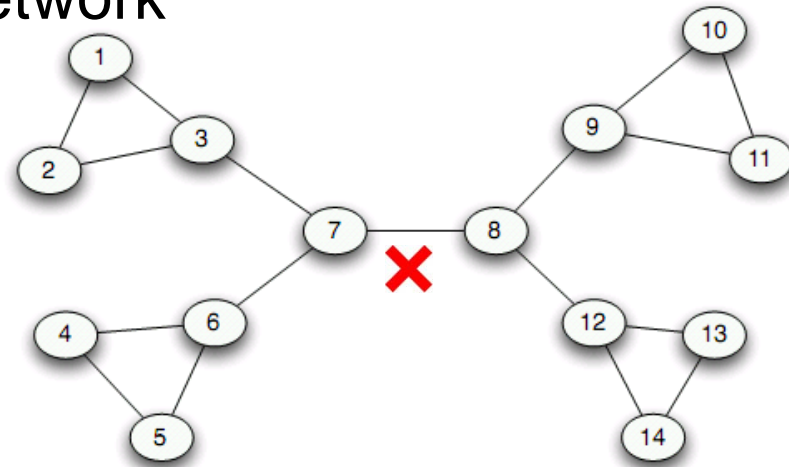
# Community

- Social network tends to group into clusters due to different interests
- Communities
  - Sets of nodes with lots of connections inside and few to outside



# Community Detection

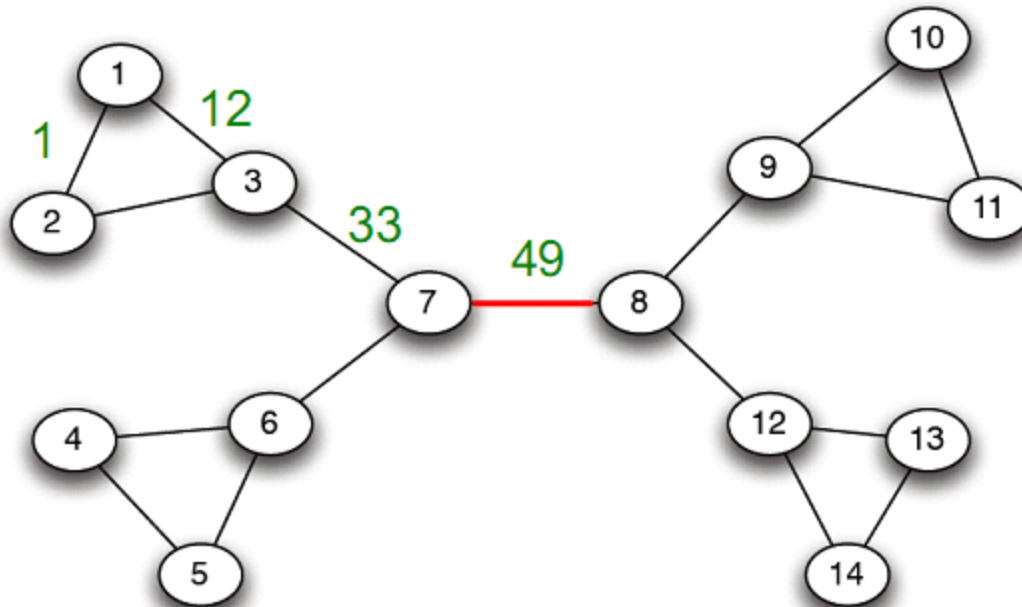
- How to divide a network into communities?
  - By observation?
  - Automatically?
- A possible idea
  - Finding the most important edges to divide the network
  - Imagine traffic flows in the network



- **Betweenness**

- The number of **shortest paths** passing through the edge

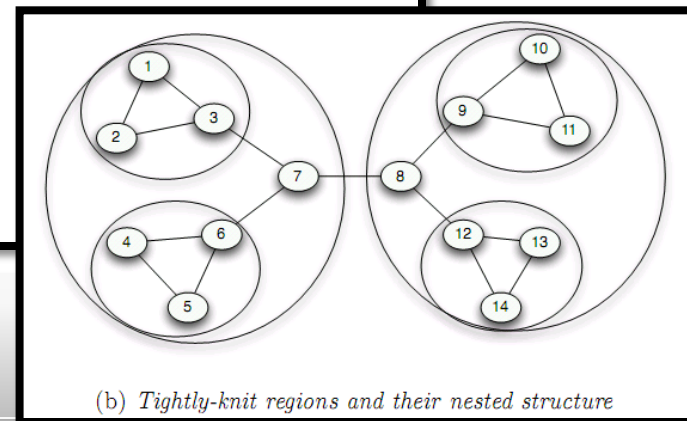
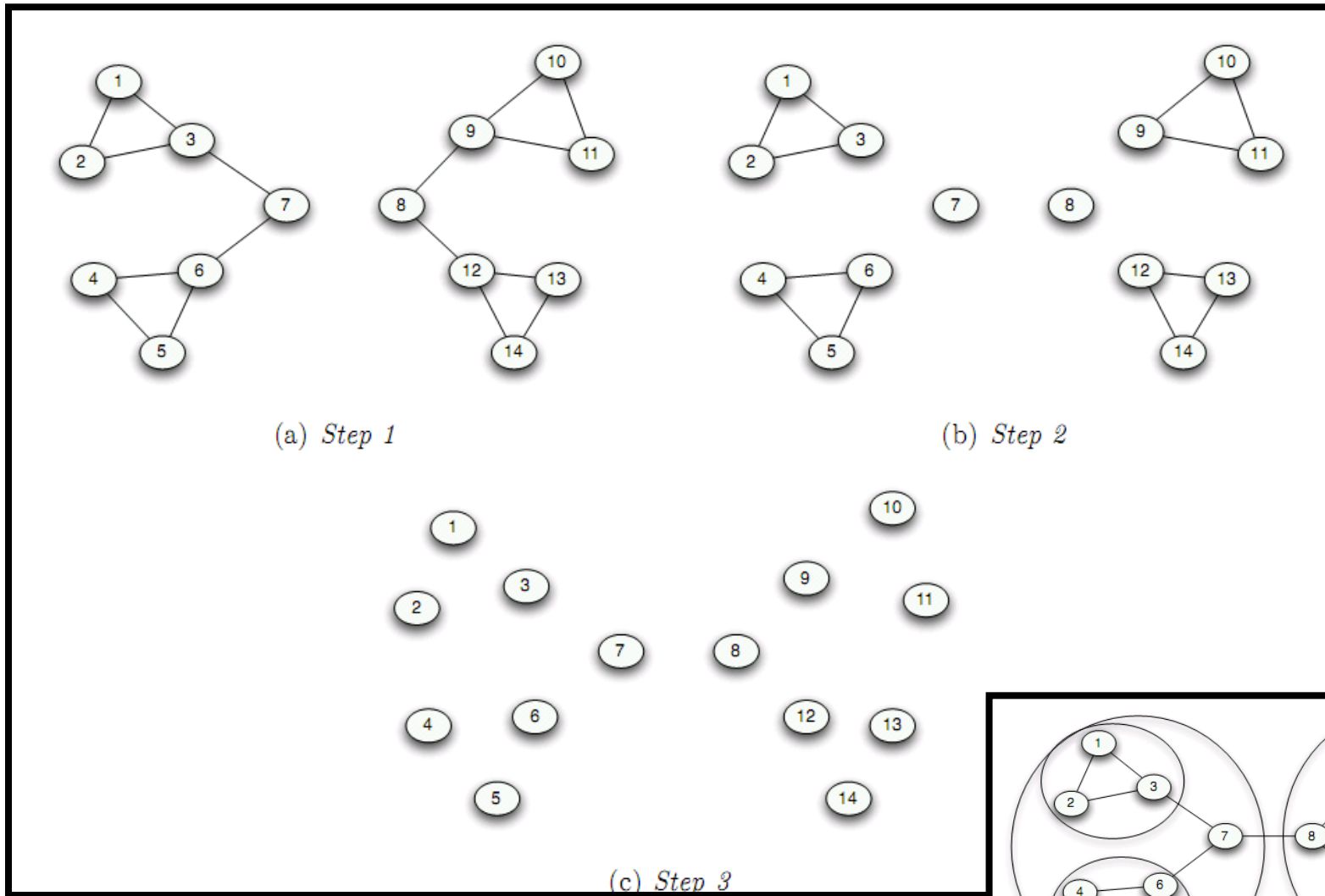
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# Girvan-Newman Algorithm

- Process
  - 1. Calculate betweenness of each edges
  - 2. remove edges with highest betweenness
  - 3. repeat 1,2 until the number of communities reach to a threshold or no edges are left

# Example

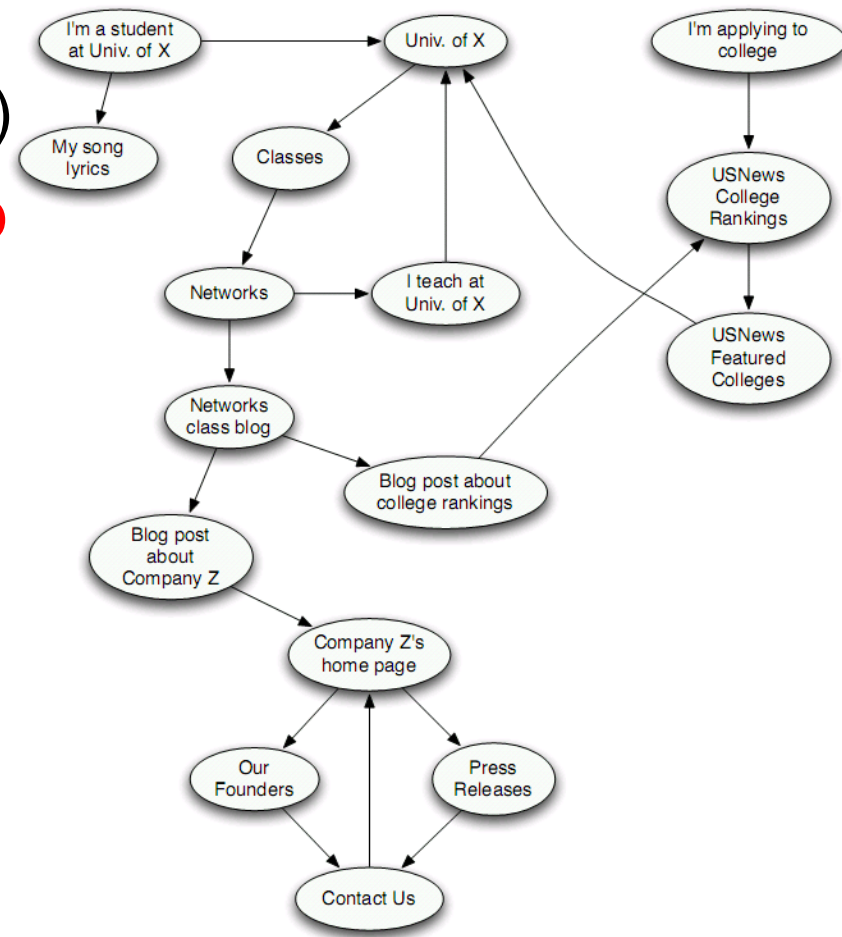


- Works for undirected unweighted graph
- Gives a hierarchical decomposition of the network



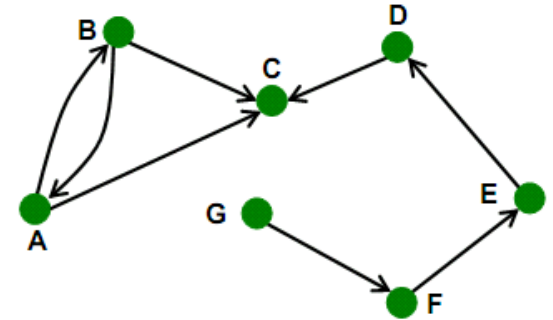
# The Structure of the Web

- Web as a **directed graph**
  - Nodes: pages
  - Edges: hyperlinks (directed)
- **Question: What does Web look like at a global level?**
  - Giant component?
  - Small Communities?



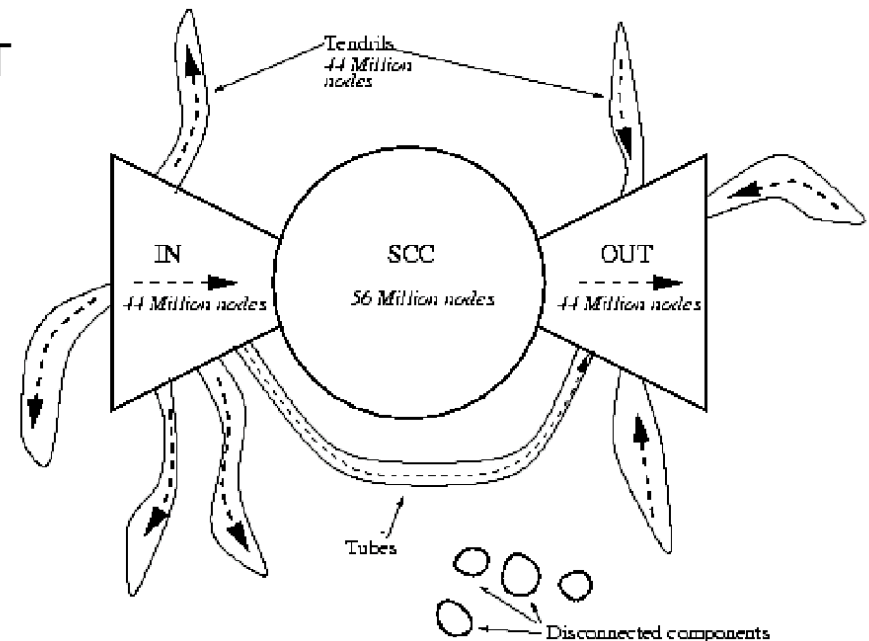
# Directed Graph

- Path: directional
- Strong connectivity
  - A directed graph is strongly connected if there is a path from every node to every other node
- Strongly connected component (SCC)
  - A subset of the nodes that (i) every node in the subset has a path to every other; and (ii) the subset is not part of some larger set with the property that every node can reach every other.



# The Bow-Tie Structure of the Web

- 250 million pages, 1.5 billion links (1999)
- A giant SCC (56 million nodes)
- IN set (44 million nodes)
  - Nodes that can reach the giant SCC but cannot be reached from it
- OUT set (44 million nodes)
  - Nodes that can be reached from the giant SCC but cannot reach it
- Tendrils (44 million nodes)
  - The nodes reachable from IN that cannot reach the giant SCC
  - The nodes that can reach OUT but cannot be reached from the giant SCC.
- Tubes
- The nodes reachable from IN to OUT
- Disconnected



# Presentation Topics

- 1. The little engine(s) that could: scaling online social networks. SIGCOMM 2010.
  - <http://ccr.sigcomm.org/online/?q=node/642>
- 2. An analysis of social network-based Sybil defenses. SIGCOMM 2010.
  - <http://ccr.sigcomm.org/online/?q=node/643>
- 3. Link Analysis and Web Search, Chapter 14 of the book
  - David Easley and Jon Kleinberg, Networks, Crowds, and Markets: Reasoning About a Highly Connected World, Cambridge University Press, 2010.